

WARHAMMER
40,000

ROLEPLAY

WRATH & GLORY

DARKTIDE EXTRACTION



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INTRODUCTION

WELCOME TO TERTIUM

Welcome to **Extraction**, an all-new adventure for **Wrath & Glory**, set in the world of the epic *Warhammer 40,000: Darktide* videogame. Players will explore a unique area of Tertium, the Snakestack, a vast ventilation shaft feeding breathable air into the rest of the hive. The foul cults of Nurgle have taken

hold, and the Agents must cut through the forces of the Moebian 6th to secure a valuable Archaeotech before it can be used to pump corruption into every hab in the hive.

This adventure was designed for a team of four Tier 2 Agents, serving as operatives for the mysterious Inquisitor Grendyl aboard the voidship *Mourningstar*. The Agents may well be an existing acolyte among Grendyl's warband, or your existing characters may have been enlisted to help see off the threat.

“ NO ARMY IS BIG ENOUGH TO CONQUER THE GALAXY.
BUT FAITH ALONE CAN OVERTURN THE UNIVERSE. ”

Ecclesiarch Deacis IX